Example Math Descriptors for Depth of Knowledge Levels 1 to 4

D.O.K. Level 1: Recall & Reproduction	D.O.K. Level 2: Basic Skills & Concepts
- There is usually a right answer - Recall or recognize a fact, definition, term or property - Apply/commute a well-known algorithm or formula (i.e. sum, quotient, etc.) - Perform a specified or routine procedure - Solve a one-step word problem - Retrieve information from a graph or table - Make conversions between and among representations or numbers (fractions, decimals, percent) or within and between customary metric measures - Locate points on a coordinate grid - Determine the area or perimeter of rectangles or triangles given a drawing a labels. - Identify shapes and figures - Identify a pattern - Teacher's Roles: Tells, Shows, Demonstrates, Directs - Student's Roles: Memorizes, Restates, Absorbs, Remembers, Repeats	- There is usually a right answer - Classify shapes and figures - Interpret information from a simple graph - Solve a routine problem that require multiple steps/decision points or the application of multiple concepts - Provide justification for steps in a solution process - Use models or diagrams to represent and explain mathematical concepts - Make and explain estimates - Make basic inferences or logical predictions from data/observations - Organize or order data - Choose an appropriate graph type and organize and display data - Extend/continue a pattern - Retrieve information from a table, graph, or figure and use it to solve a problem requiring multiple steps - Specify and explain relationships between facts, terms, properties, or operations - Teacher's Roles: Shows, Evaluates, Questions, Observes, Organizes, Facilitates - Student's Roles: Solves Problems, Calculates, Illustrates, Compiles, Demonstrates Use of knowledge

D.O.K. Level 3: Strategic Thinking/Reasoning	D.O.K. Level 4: Extended Thinking
- May be more than one right answer and/or more than one way to get there - Use concepts to solve non-routine problems - Explain your reasoning *when more than one response is possible* - Having to plan a strategy and decide how to approach a math task *when more than one approach is possible* - Generalize a pattern - Write your own problem, given a situation - Find all the possible answers - Describe, compare, contrast different solution methods - Use evidence to develop logical arguments for a concept - Draw conclusions from observations/data, citing evidence - Interpreting information from a complex graph - Make and/or justify conjectures - Perform procedure with multiple steps and multiple decision points - Solve a multi-step problem and provide support with a mathematical explanation that justifies the answer - Interpret data from a complex graph - Verify the reasonableness of results - Teacher's Roles: Probes, Observes, Organizes, Guides, Evaluates, Frames, Questions - Student's Roles: Discusses, Questions, Debates, Examines, Judges, Justifies, Reasons, Decides, Tests, Compares	- Relate math concepts to other content areas - Relate math concepts to real-world applications *in new situations* - Conduct a project that specifies a problem, identifies solution paths, solves the problem and reports results - Conduct an investigation to solve a real-world problem with unpredictable outcomes - Design a mathematical model to inform and solve a practical or abstract situation - Apply understanding in a novel way, providing an argument/justification for the application - Teacher's Roles: Facilitates, Evaluates, Extends, Analyses - Student's Roles: Designs, Proposes, Formulates, Modifies, Creates, Plans